

Andrea Benham

Production Designer

CONTACT

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productionsbyandrea.com

SKILLS

- Rhino and Keyshot
- Adobe Creative Suite
- Prop and Costume Fabrication
- PC and MAC OSX
- Theater Management
- Scenic Paint
- Concept Art
- Attention to Detail

EDUCATION

Savannah College of Art and Design

2016 – 2020

B.F.A. Production Design

Academy of Art University

2023- current

M.A. Art History

PROJECTS

- Roundup Rodeo Restaurant
- Tiana's Bayou Adventure
- Restoration of Walt Disney's personal plane
- Meow Wolf Denver
- Galactic Starcruiser
- Misc. Scenic painting, prop fabrication, signage and touch ups

PROFILE

Born in Mountain View, California I have lived and traveled all over the world, finally landing at SCAD to study Production and Costume design. Traveling in my childhood sparked an appreciation for theater and architecture that has permeated every aspect of my life and influenced how I approach art and design. From house manager to set decorator, from costume designer to props master, general set fabrica-

tion and concept ideation, I am passionate about every role I have performed behind the scenes. It is my mission to create extraordinary, immersive experiences the audience cannot forget. Above all, I am a storyteller. No detail is too small to build the story, whether it's for a local museum or a high-budget theme park.

EXPERIENCE

AOA

2021- current

- Scenic Artist

Scenic painting with high performance, black light, and water based paints, prop fabricaiton, team leadership

Madfab

2021

- Fabricator

Installation of Walt Disney World Magic Kingdom train station fiberglass

13th Floor Entertainment

2020

- Wardrobe and Cast Manager

Managing actors, costume fabrication

Falcons Creative Group

2020

- Design Intern

3D Rendering, attraction mockups, concept art, project proposal packages

SCAD Theater

2017 – 2019

- Assistant Props Master
- Set Fabrication